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## testdriver.h

Posted by amey2003 - 2009/06/20 14:38

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After studying symbianosunit, i understood that we have to modify testdriver.h in order to test our application.

I mean creating new class for every test function in testheader.h and overriding its run function.

Also if i clean my project, testdriver.h gets deleted.

So is it meant to be created automatically??

I came to know that some perl script is handling this..but is there any way to disable this?:(  
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## Re:testdriver.h

Posted by Maze - 2009/07/20 14:51

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No, you do not change the TestDriver file itself. That one gets created from other files, by the perl scripts you mentioned. The idea is that you write the test cases and that the perl script takes care of creating the necessary files to really run your tests.

The perl script will extract from your file all the functions that start with "test"... the best is to follow the tutorial to understand what you have to change

Since C++ does not really allow introspection, you would need to register all your test functions, which can easily become a very painful task. Thus, the perl scripts.

If you want to disable the perl scripts you would need to disable it in the bld.inf file (where the make file is included, if I remember correctly... was quite a while since I last touched this part and I have made quite a few changes in my updated version of the framework), but then again, why would you like to do that, since the perl script is exactly what takes away a lot of the work.

Yes, the script does not check whether you have or haven't changed anything in your C++ file, and therefore (unnecessarily) recreate the TestDriver, but this is not really a too big problem, since you will recompile you test cases (and run them) when you have made changes.

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## Re:testdriver.h

Posted by seller - 2011/08/24 02:00

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We all know that sell WOW Gold is a famous and fashion online game. Many people are playing it. But this game needs sell WOW Gold to upgrade, so if you need some help, I could give you cheap sell World Of Warcraft Gold.

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## sNY5wH7g

Posted by rslifE01 - 2011/10/13 06:38

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Consciousness: that annoying time between naps. Cop-out number 1. You should have seen it when I got it. Create a need and fill it. wow gold Creativity is great, but plagiarism is faster. Creativity is no substitute for knowing what you're doing. Creditors haveGo buy wow gold to the wow gold eu page for buy gold wow that level and search for some quests in your quest log. When you find them just pick up runescape gold from there. You might have to do some fiddling and a little bit of wow gold out of the way questing, but you'll buy wow gold be back on track in no buy wow gold cheap time. Q. What if wow gold buy I aion gold fall behind? Don't buy runescape gold worry. The guide is designed around a casual leveling arc. If you find yourself not getting enough experience you may want to grind cheap rs gold for a little bit or make sure you're doing every quest the guide suggests. Q. What does (53,42) or "locs" or locations or cheap runescape gold cords or coordinates mean? You'll need a mod to show locations and you can get a good one right here. Just hover your rift platinum mouse over the map to find the locations. For a more automated solution look into TomTom. Just type in /way and then the rs gold coordinates. For instance /way 45 42 will make a pointer to (45,42). The Main Guide The main guide gives a detailed walkthrough of everything to do step by step. It's for the newer player who wants all the juicy details about every quest. It contains screenshots and maps to help pinpoint the quests and remove any confusion. It's the easiest one to follow and will keep you from having to look up the quests. Quick List The quicklist is for the experienced WoW player who just want the coordinates and nothing but the coordinates. Following the quicklist will give

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simple instructions and tips and is very easy to follow. Start with the quest that you want done and go from there. This is premium content only. Leveling Tips Always be sure to get food and water while in town. You'll want to repair as well so nothing breaks. Nothing wastes time like having to go back to town to repair. Save all of your quests and turn them in big clumps. Only go back to town whenever it's necessary for the next followup.

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